PROMOTING ENTREPRENEURSHIP EDUCATION

Students age	13-16
General topic	Project-Based Learning: Promoting Entrepreneurship Education in the Third School Level.
Leading teachers (Tartu Raatuse School)	Jane Kruusmaa, Marvi Remmik
Cross-curricular topics	Cross-Curricular Topic: "Civic Initiative and Entrepreneurship"
	 To be proactive, ambitious and enterprising, to form personal opinions and express them; To understand the relationships and functioning between public, business, and non-profit sectors; To understand the role of entrepreneurship in society and to have a positive attitude towards entrepreneurship and voluntariness.
Integrated subjects	 History Mathematics Handicraft Geography
Goals	 Students design a model of the "company" (start-up). Students can understand the mathematical language related to entrepreneurship and financial health. Students have an understanding of major sustainability goals - geographical, biological, social, etc.
Hands-on activities	1. The students create a product (a - prototype or b - service).
Links with curriculum	 History: Different economic systems (capitalism, socialism) Mathematics: Addition and subtraction, mathematical literacy Handicraft: Safe use of various craft tools Geography/Natural Science: Mapping natural resources, future needs, climate change, etc. Civic Education: Polite communication with people from different nationalities and cultural backgrounds
Planned activities	 Forming a team and mapping each member's strengths and weaknesses. Identifying a problem and finding solutions. Generating ideas and justifying needs. To know what is needed, it is necessary to understand where the problem or need lies. Forming a company (start-up) - what, why, and when is needed? Visiting companies (e.g., Bolt, Foxway, etc.). Developing a prototype or service. Assessing impact and funding - self-promotion, marketing. Presenting your company to someone, for example, classmates (e.g., Raatuse Start-Up or Entrepreneurship Day).

	8. Lectures from external guests - examples of start-ups, banks, experiences, etc.
Expected learning outcomes/results	 Develops a business model based on the chosen strategy. Describes the establishment process according to the chosen form of entrepreneurship. Assesses the profitability of the company based on the business model. Works collaboratively, listens to, and takes into account fellow students.
Evaluation/feedback/ of students progress	 Mapping prior knowledge, the student self-assesses their work as a reflection (participant's self-assessment - the impact of the project and what was learned). The best business idea is selected at Raatuse Entrepreneurship or Start-UP Day demonstration (presentation and marketing, the art of "selling"). Teachers can evaluate within their lesson framework: History: Forms of entrepreneurship and supporting economic systems (modeling - business model) Geography, Biology: Identifying and solving problems related to waste management, climate change, etc. Handicraft: Evaluating the process and outcome of prototype creation Mathematics: Creating a budget
Blended activities (before and after the exchange week)	 Students collaborate with the teacher to discuss the changes they want to see in the world. We arrange a preliminary meeting in zoom, where students share what they would like to change in the world. Based on the meeting, initial groups can be formed according to their interests. After the meeting in Estonia, a follow-up meeting will be held online. Students can discuss the progress of their service or prototype.
Teachers involved (Tartu Raatuse School)	Geography teacher